

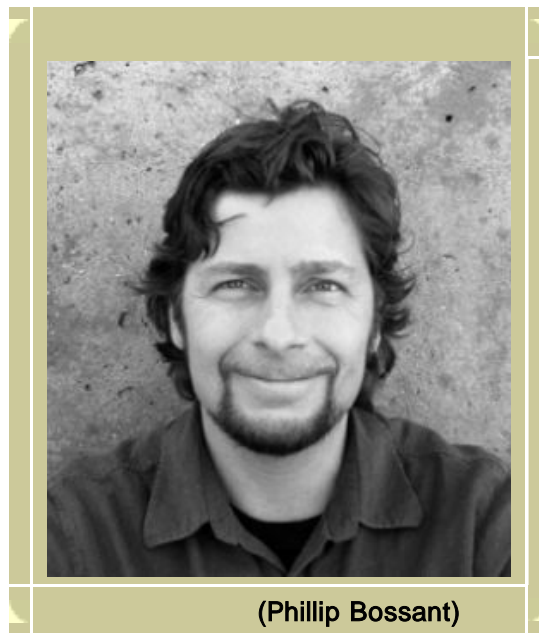
CMP MEDIA LLC

Gamasutra.com

Day in the Life: Phillip Bossant, Executive Producer and Art Director

Phillip Bossant
2005 9 12

http://www.gamasutra.com/features/20050912/bossant_01.shtml



(Phillip Bossant)
Game Project Public Applications Team)

(America 's Army
가

(America's Army)

4

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2005 6

6:00 AM-

(West Coast)

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(East Coast)

(Monterey)

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7:00 -

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1~2

7:40-8:30 -

(Carpool duty) ,

(Monterey)

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(Army Game Project)

가 (East Coast)

가

9:30-10:00 -

(San Francisco Bay)

(Army

Game Public Applications Team)(
)

(America's Army game)
(Monterey)

(灣)

가

(Digital Media

college)

가

24

(24 camera motion

capture studio)

가



(America's Army)

11:00-12:00 -

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가

(Army game project)

가

(West)

& (Office of Economic Manpower & Analysis: OEMA)가

(Public Apps team),

(Government

Apps team:

AA

)

(Future Apps team:

AA

)

20

(Special Forces Group)

SME

가(Subject Matter

Experts: SME)

SME

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(green up)",

(green up)"

(Blackhawk helicopter)

, OEMA,

OEMA

12:00-12:30 -

12:30-3:00 -

(America's Army)

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3:00-3:30 -

(Ubisoft)

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X- (Xbox)

2

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(America's Army:

Rise of a Soldier)

(America's Army)

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3:30-4:00 -

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4:00-5:00 -

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5:00- 7:00

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7:00-

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8:30-9:30

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10:00 -