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## Postmortem: The Game Design of Surreal's *The Suffering*

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*Gamasutra*

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URL: [http://www.gamasutra.com/features/20040728/rouse\\_01.shtml](http://www.gamasutra.com/features/20040728/rouse_01.shtml)

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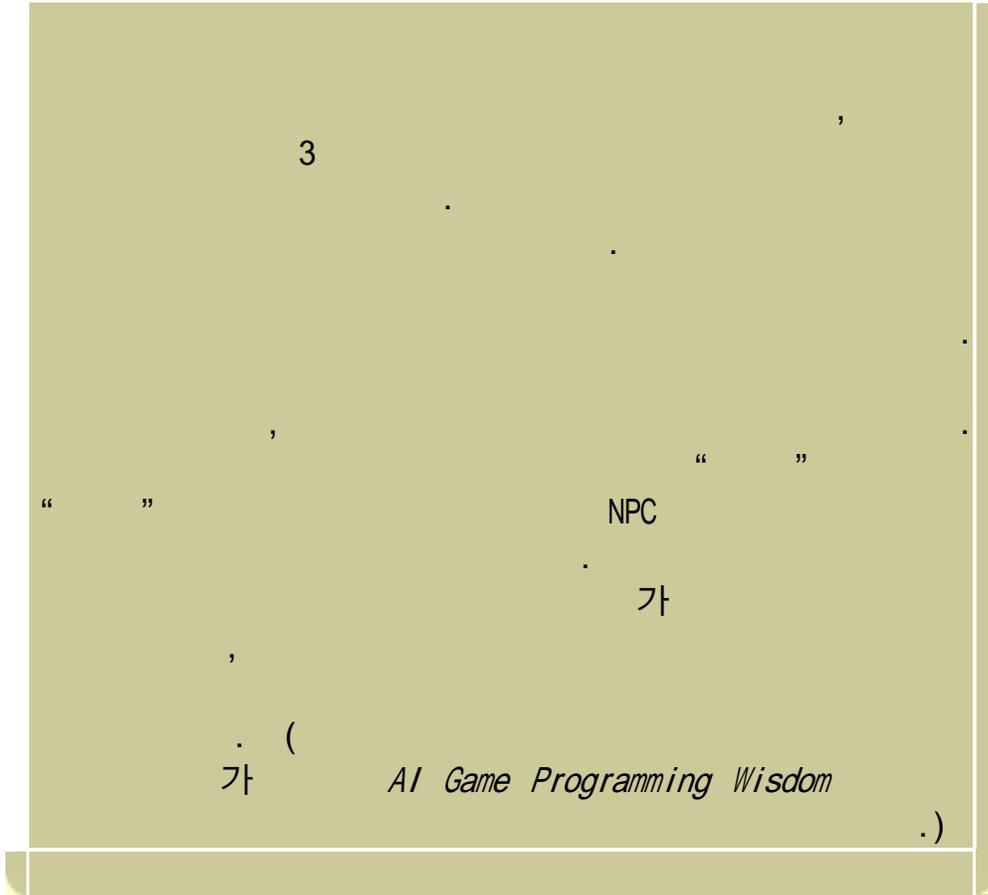
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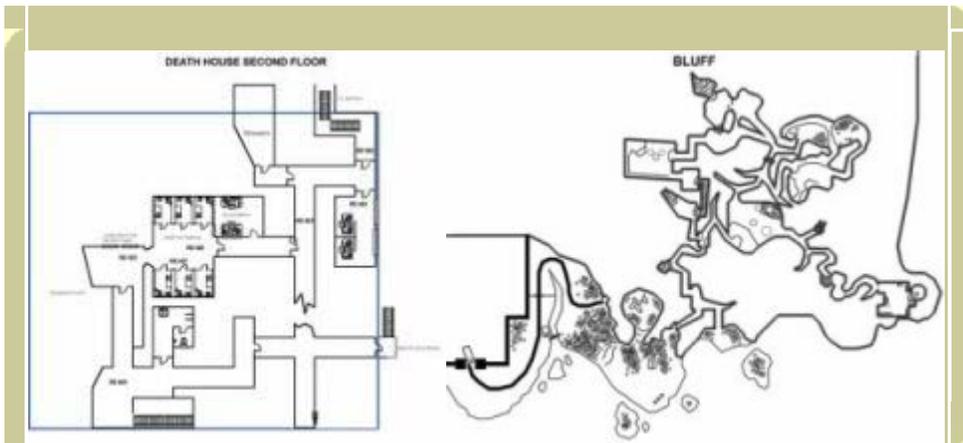
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Game, Story	Level	Time(Hr:Min)	Type	Participant(s)	Description	Mora	Rep P	Rep	Max Good	Mis Good
2	0		Combat Event		Deck Battle-arena	Y	20	-20		
4	01a	0:00	Prison Chase	Ernesto, Cash, Muhammad, SE	Death Row Intro					
5	01a	0:04	Blat	Creators	Cell Open					
6	01a	0:05	Creature Show-Off	Cartwheel, Guard	Guard Gets B in the Head					
7	01a	0:06	New Weapon		Shiv Acquired					
8	01a	0:08	Prison Chase	Guard	Guard Poked into Yard					
9	01a		Phone Call	Family - Carmen	RHMG You have to get out! 12_0001_A_Carmen					
10	01a	0:10	Prison Chase	Guard	Guard Thrown Through Window					
11	01a	0:14	Prison Chase	Prisoner	Prisoner Crushed in Hallway					
12	01a	0:16	Creature Show-Off	Cartwheel, Guard	Bashed Against the Bars					
13	01a		Nota		Get in Radio Building					
14	01a	0:20	Creature Intro	Cartwheel, Guard	Cartwheel Kills Guard					
15	01a	0:20	New Enemy	Cartwheel	Cartwheel Intro					
16	01a	0:24	Companion Intro	Armed Guard	Armed Guard's in the House					
17	01a	0:24	Companion		Armed Guard				-15	
18	01a	0:24	New Weapon		Pistol Acquired					
19	01a	0:26	Family EFlash	Family - Cory	Staffroom Flash					
20	01a	0:29	New Device		Flashlight Acquired					
21	01a	0:35	Boss Taunt/Companion Moment	Horace, Armed Guard	Armed Guard Gets B			15		
22	01a	0:36	History EFlash	Horace & Horace	Infirmary					
23	01a		Phone Call	Willie	RHMG					
24	01a	0:38	History EFlash	Horace	in the Chair					-10
208	07b	0:08	Boss Combat		Horace Battle					
210	07b	0:15	Boss Taunt	Horace	in the Gas Chamber					
211	07b	0:20	Phone Call	Horace	NO RHMG					
212	07b	0:22	Blat	Family	Return to Deathrow	Y			100	-200
213	07b		Nota		Killy's Diagnostics					
214	07b	0:25	Prison Chase	Fester	Fester Smashes into Death Row					
215	07c									
216	07c	0:04	New Weapon		Machine Gun Acquired					
217	07c	0:04	Prison Chase	Guards	Harley's Loot II			30	-20	
218	07c	0:07	Prison Chase	Fester	Fester Smashes Through Guard W					
219	07c	0:15	Puzzle		Use the Radio					
220	07c	0:20	Prison Chase	Fester, Guard	Stragael Grenade Guard					-10
221	07c	0:30	Combat Event		Yard Combat Redux					
222	07c		Nota		Go to Lighthouse					
223	08a									
224	08a	0:01	Prison Chase	Guard	Guard Gets Shot					-10
225	08a	0:02	Stationary Weapon/Combat Event		Admissions Yard					
226	08a	0:09	Puzzle		Get Gates Open					

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### Game Data



: (Midway)

: Surreal Software

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: 24 ( )

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: 2004 3 8 ( , 2 Xbox )

: PlayStation 2, Xbox, PC

: Windows 2000/XP PC

: Microsoft Visual Studio .NET, Microsoft SourceSafe,  
Perforce, ProDG, SN Tuner, PS2 Performance Analyzer, ProView,  
Photoshop, Maya, Painter, 3DS Max, Sound Forge, CoolEdit Pro, Nuendo,  
SmartDraw, ACDSee, SourceForge, ProblemTracker, Proprietary Level  
Editor and Modeler