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Book Review: Andrew Rollings and Ernest Adams on Game Design

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By Justin Lloyd

Gamasutra

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GDC(Game Developer's Conference,) 2003
Ernest Adams .

. GDC 2004

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'Andrew Rollings and Ernest Adams on Game Design'
Andrew Rollings Ernest Adams ( ),
New Riders Group .

. Adams *(Game Developer)*

(Gamasutra)

.   Gamasutra

"Bad   Game   Designer—No   Twinkie!" [The   Designer's

Notebook"   ]   .

Rollings

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(Game Design)

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(Game Design)   ,

.   (Game

Design)   1   ,

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"   (where do ideas

come   from)"   2   .

.   Rollings   Adams

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Meiervs   .   Rollings   Adams

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(Sid Meier,)

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Rollings Adams " "

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(chapter) ,

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Rollings Adams .

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1   (FPS, First Person Shooters),
(RTS, Real-Time Strategy),   (Role-Playing Games)
(Sports Sims)   .

Ernest Adams

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Rollings   Adams   *(Game   Design)*

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.   "Putting IT Together"

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,   *(Game*
Design)   .