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UV Mapping Tips And Tricks

(UV   )

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Gamasutra

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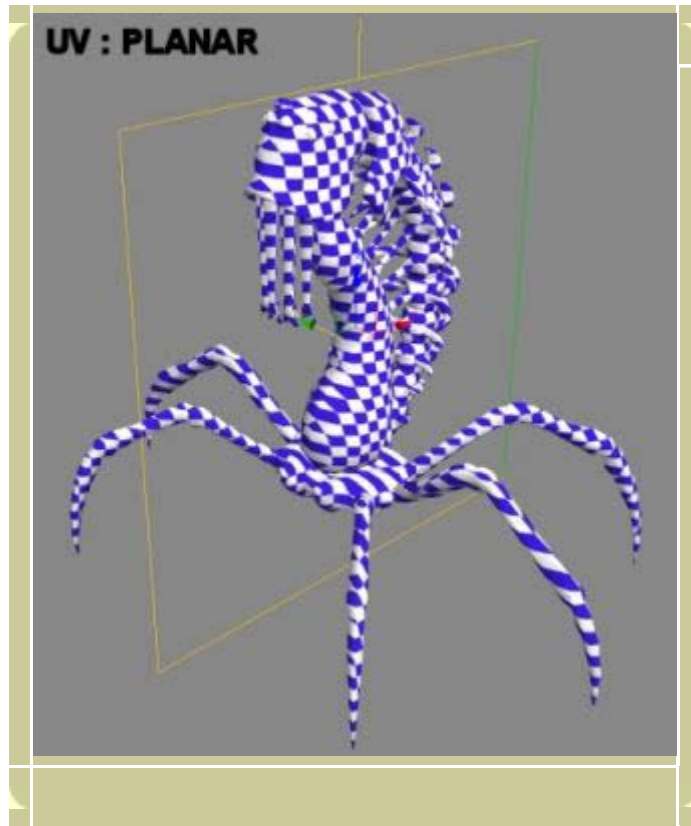.   ,

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(texture

mapping)   . 3D   ,

.

,   (creation)   .   ,

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.   UV   .

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.   .

(custom,   )   .

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(stretching)   (shearing)

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.   ,

.   ,   (texture mapping)

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,   UV

(trick)   ,

(tip)   .   ,

(blend)

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(Planar)

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.   .

(polygon)

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(Box)

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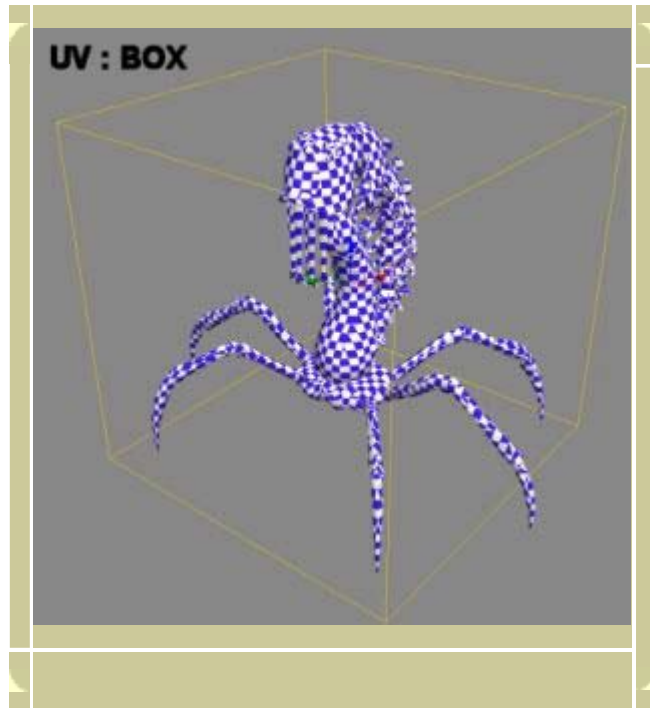
(Spherical)

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(pinch effect)   .

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(Cylindrical)

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. , UV

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(Shrink Wrap)

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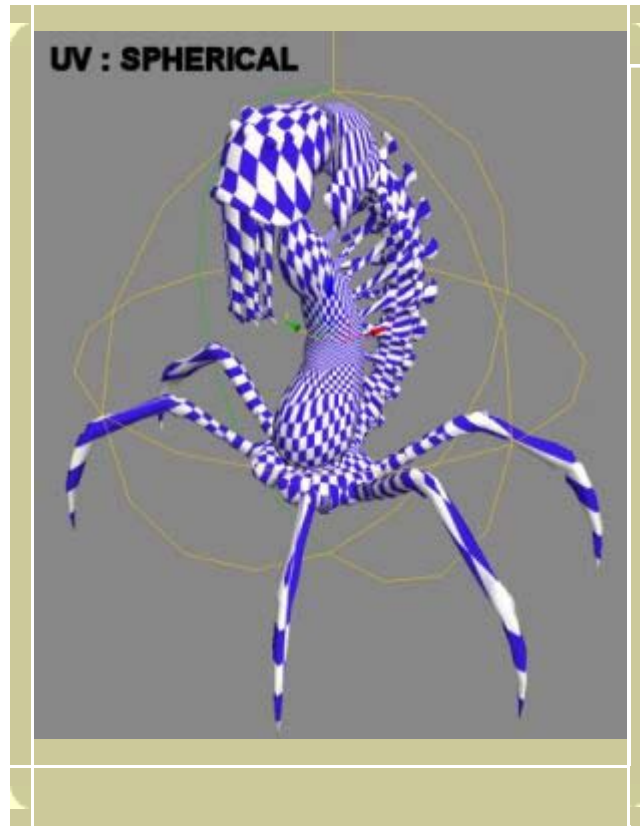
(Pixel Density)   (Stretching)

.   (Wrap)

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(Wrap)

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(Mapping Seams)

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(   ).

, DeepPaint 3D   3D

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(Symmetry Mapping and Overlaps)

((bilateral   symmetry)   )   (
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(Tiling)

(Tiling,   )

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(blend)   .

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UV

UV   .
            ,   .
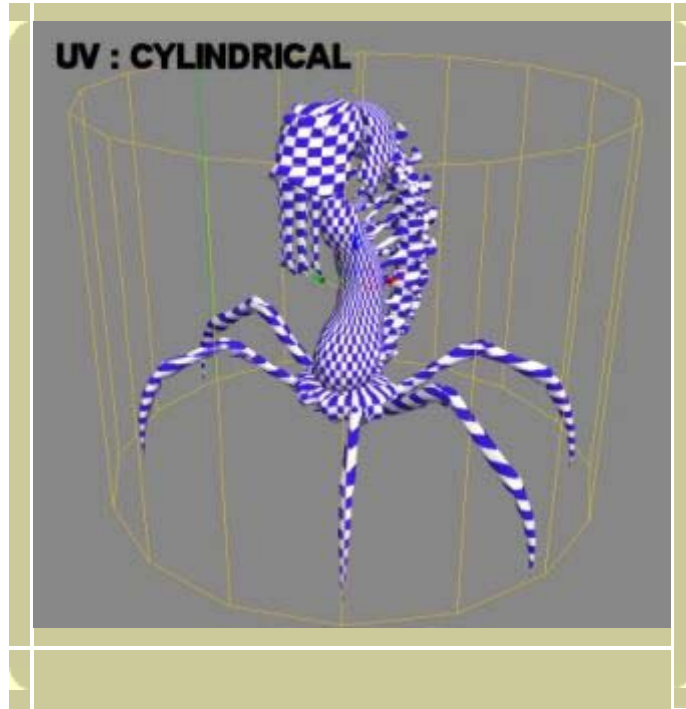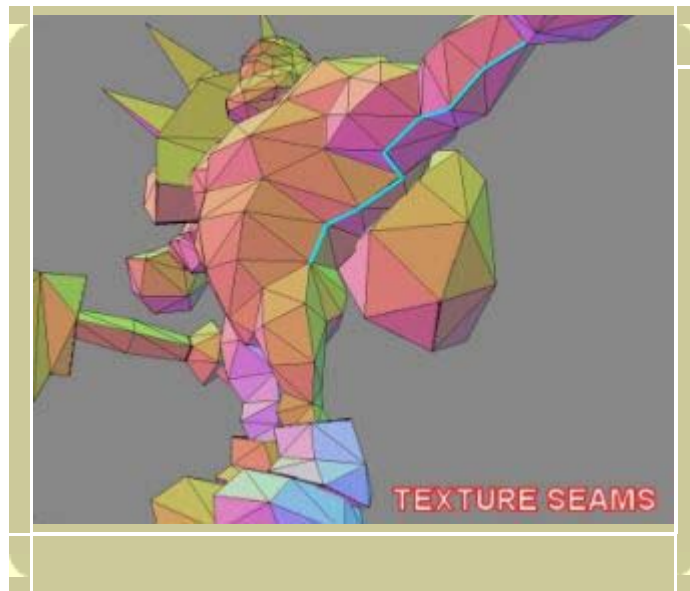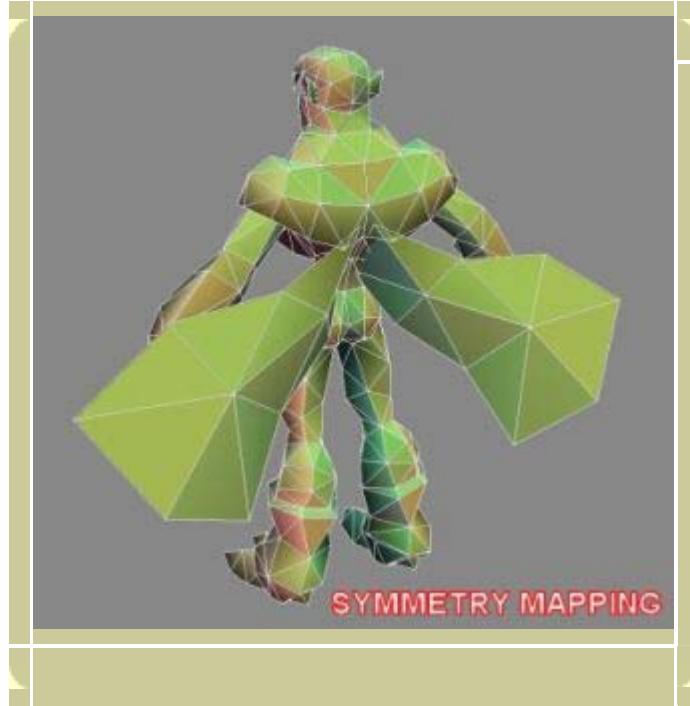   ,
            .   ,
                        UV   ,
                        .

.
                                    .   UV
90%   .
      , UV   50%

                                                      .

(Continuous)

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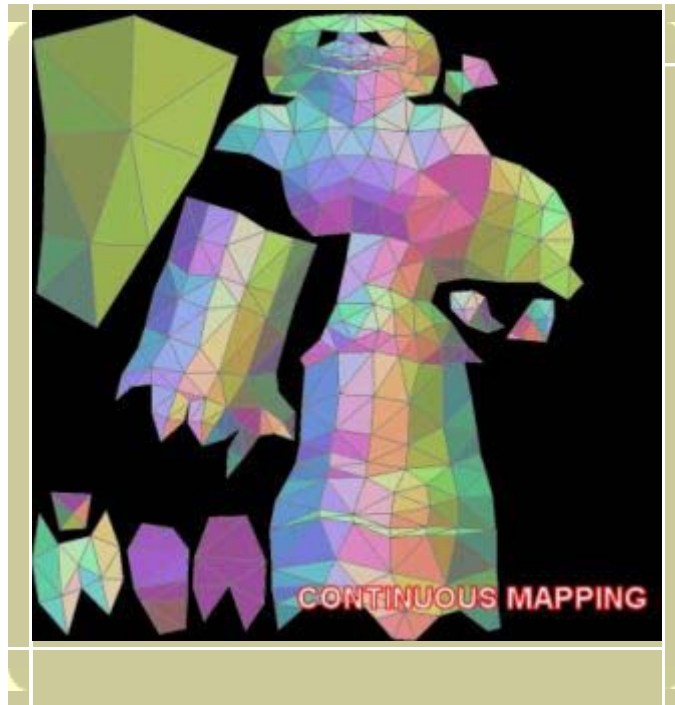.   UV

(warping)   .

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